

NICE TO E-MEET YOU!

My journey in art is characterized by a refusal to be confined to a single role or medium. I embrace the roles of a curator, researcher, designer, and engineer, akin to being fluent in multiple languages of creativity. This versatility allows me to approach art from various perspectives, enriching my work and enabling me to engage with a diverse audience.

I strive to make my art a fusion of thought-provoking concepts and emotional resonance, and create works that are not only visually captivating but also intellectually stimulating. My path from a software engineer to an artist has given me a distinct perspective, allowing me to blend the precision of technology with the fluidity of art.

Chun Wang



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NICE TO E-MEET YOU!

As art historian Hal Foster insightfully declared, “the ideal medium of archival art is the mega-archive of the Internet”. Looking forward, I am excited about redefining archival art. I envision it not just as a retrospective collection but as a dynamic conversation between the past, present, and future. Memory and immemory. I still have the dream about the internet that it fashions distracted viewers into engaged discussants (here there is nothing passive about the word “archival”). In essence, my brand and story are about this continuous exploration and integration – of technology with tradition, of data with emotion, and of the past with the future.

Chun Wang



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PERSONAL DATABASE



Projects Archive

CV | Artist Bio



Awards

Exhibitions, Commissions & Publications

NEGOTIATED INTELLIGENCE

[Project Website](#)



Selected Work

An official pavilion of The Wrong Biennale 7th Edition (2025-2026), *Negotiated Intelligence: Unearthing Power Dynamics In Human-AI Co-Creation* dives into the curious dance between human imagination and AI collaboration. This exhibition uncovers the behind-the-scenes stories of co-creation, teasing out the power dynamics, surprises, and little quirks that emerge when humans and machines make art together. It's a playful, interactive exploration of how agency, intention, and hybrid creativity collide, and sometimes conspire in AI-assisted creative work.

My roles:

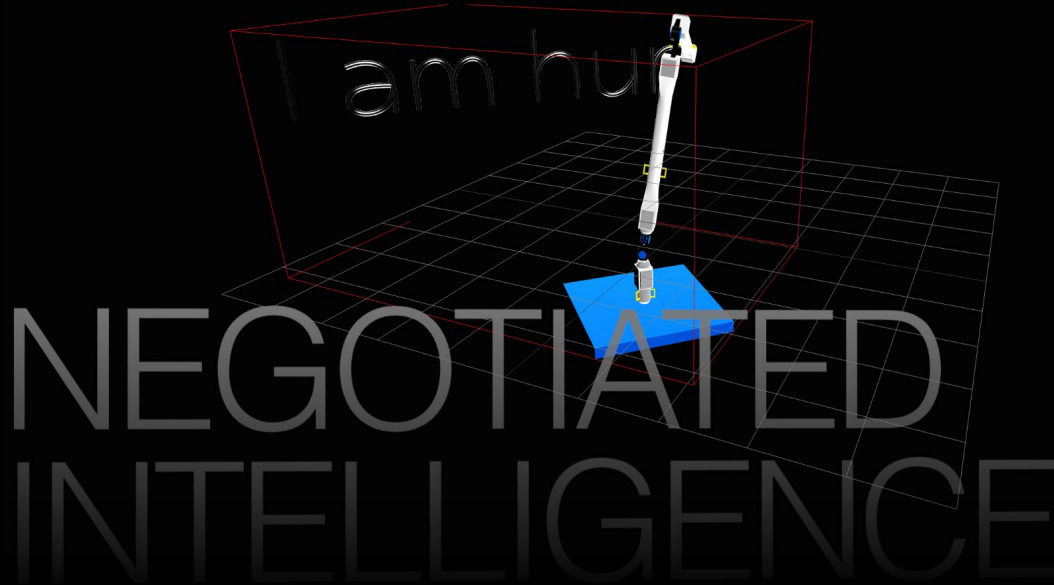
Director, Curator, Designer, Web Developer

Year of work:

2025-2026

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TheWrong
Biennale.



Unearthing
Power
Dynamics
in
Human-AI
Co-Creation

Screenshot from **Negotiated Intelligence** project website. Part of The Wrong Biennale 7th Edition, exhibited from Nov 2025 through March 2026.

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IN THE SPIRIT OF THE 21ST CENTURY

[Project Website](#)



Selected Work

Taking inspiration from news and sociology research, **In The Spirit of The 21st Century** is a series of figurative interpretation of contemporary socio-political and cultural issues I created using an eclectic blend of traditional and digital painting techniques, coupled with animation.

The project was exhibited at the Atlantic Gallery in New York.

My roles:
Visual Artist

Year of work:
2020 - ongoing

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In the Spirit of the
21st Century

IN THE SPIRIT OF THE 21ST
CENTURY

Climate Collapse & The War
Against Powered Interests

Digital Life & Being Alone
Together

From COVID-19 To The End
of Neoliberalism

Information Overload &
Surveillance Capitalism

The Attention Economy

Consumerism



Climate Collapse & The War Against
Powered Interests



Digital Life & Being Alone Together



From COVID-19 To The End of
Neoliberalism



Information Overload & Surveillance
Capitalism



The Attention Economy



Consumerism

Screenshot from [In The Spirit of the 21st Century](#) project website.

REMAINS

[Project Website](#)

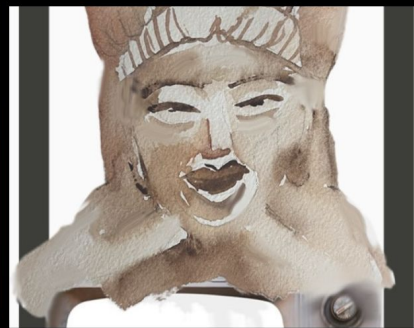


Selected Work

Remains is an ongoing series of mixed media work drawing inspiration from museums around the world. Through these artworks, I seek to ignite a spark of continuity between modern art and the diverse aesthetics of past civilizations.

My roles:
Visual Artist

Year of work:
2023 - ongoing



Screenshot from [Remains](#) project website.

→ NEXT

EL OTRO, EL MISMO

[Project Website](#) 



Selected Work

Through photography, I aim to capture the essence of human experience and explore fundamental concerns such as mortality, solitude, freedom, and meaning of life — truths of life that shape our existential conflicts.

The project was exhibited at PH21 Gallery in Budapest.

My roles:
Photographer, Model

Year of work:
2022 - ongoing

 LONDON INTERNATIONAL
CREATIVE COMPETITION

 OFFICIAL SELECTION
SHOOT (Photo/Video)

 ipa 2022
OFFICIAL SELECTION
NON-PROFESSIONAL

 PASSEPARTOUT
PHOTO PRIZE

 International
COLOR AWARDS

 COLOR AWARDS
WINNER

 COLOR AWARDS
WINNER

 COLOR AWARDS
WINNER

 mifa

MIFA 2022
Honorable Mentions

 SIENA
INTERNATIONAL
PHOTO AWARDS
2022
FINALIST

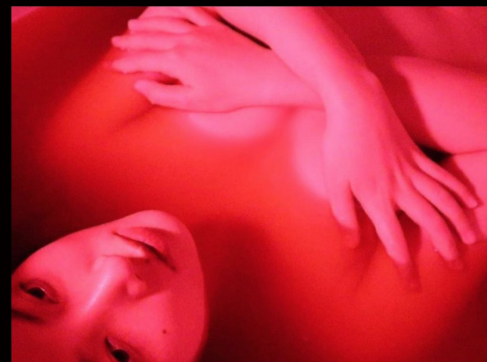
EL OTRO, EL MISMO 01

Doppelgänger 双生体

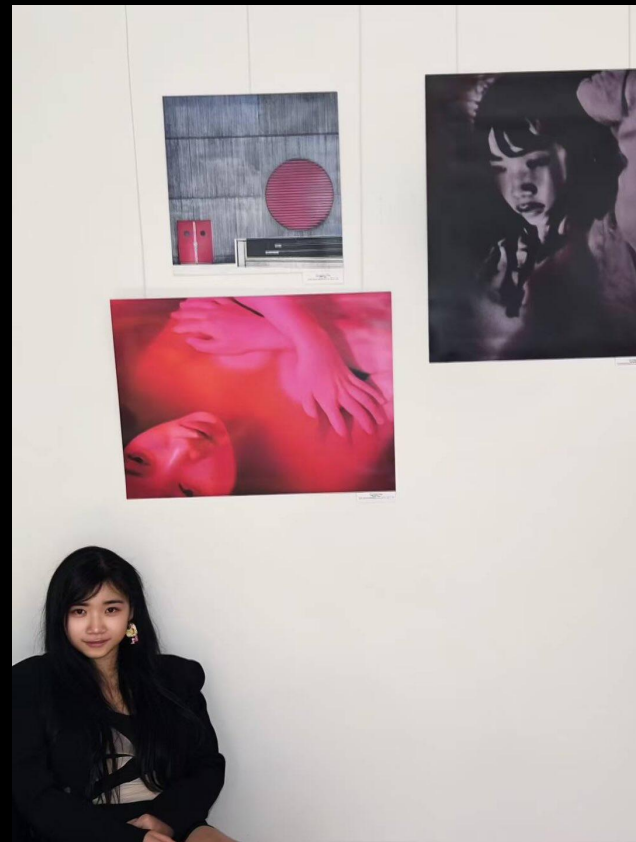


EL OTRO, EL MISMO 02

Rebirth 重生



EI OTRO, EL MISMO. Photography series and awards received.



EL OTRO, EL MISMO. Exhibition View. PH21 Gallery, Budapest.



EI OTRO, EL MISMO. Exhibition View. PH21 Gallery, Budapest.

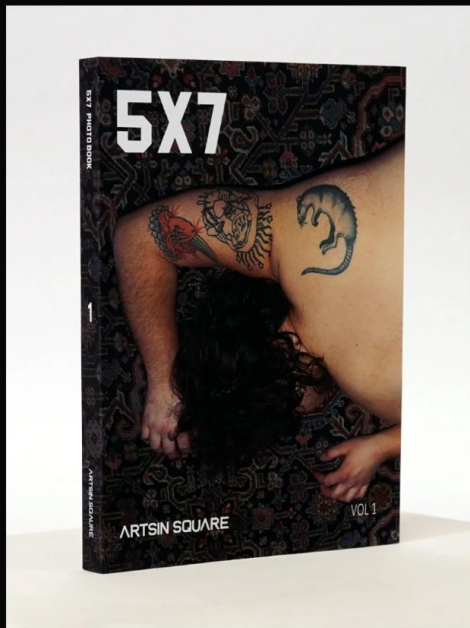


Artsin Square — 2026

5X7 PHOTOBOOK (VOL 2)

Upcoming in 2026

Featured Artist



Artsin Square — 2025

5X7 PHOTOBOOK (VOL 1)

ISBN 978-1-0694811-0-8

Featured Artist



Passepartout Prize — 2022

2021 PASSEPARTOUT PRIZE CATALOGUE

ISBN 978-88-942678-9-1

Featured Artist

EI OTRO, EL MISMO. Publications.

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CAVE DANCE

www.cavedance.art



As the sole designer and developer of **Cave Dance**, I created a digital home for the signature interdisciplinary media project of [Harvard FAS CAMLab](#) through partnership with the researchers and artists on the team. This creative web platform showcases an intricate hypermedia database replete with research data, images, videos, 3D models, and custom 3D interactive scenes.

The **Cave Dance** project employs machine learning to breathe life into ancient Buddhist dances from Dunhuang, converting static murals and dancer movements into interactive choreographies. This interdisciplinary initiative harmonizes experts from various fields to revive the ancient dance culture through digital installations. The website offers an immersive exploration into the celestial dance's intricate significance, showcasing the meticulous collaboration process. It acts as a dynamic portal into the world of Dunhuang dance and Buddhist culture.

My roles:

Lead Creative Technologist, Strategy Consultant

Year of work:

2022



Selected Work

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窟
舞

Dunhuang
Buddhist Cave

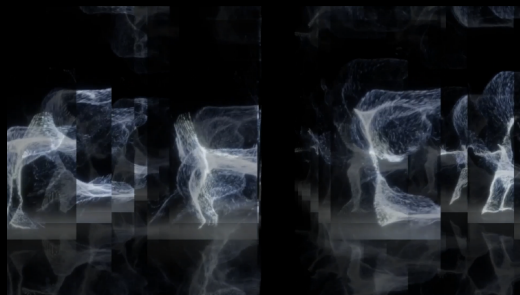
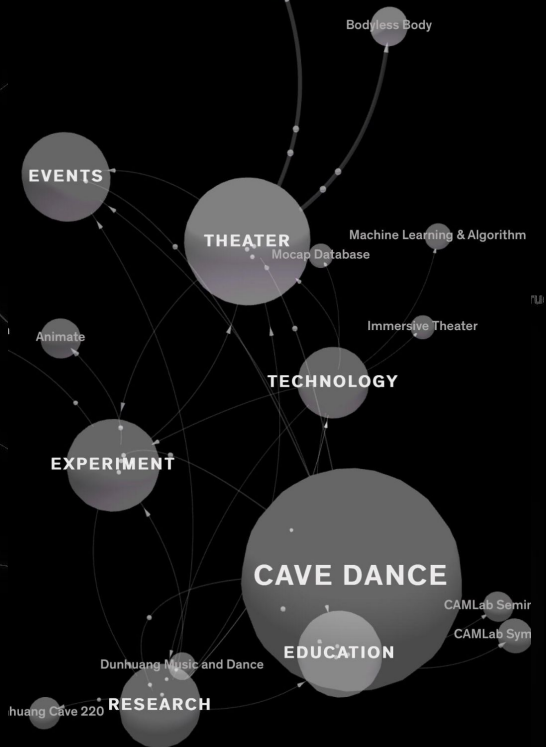
x
Machine
Learning

d a n c e

Screenshot from cavedance.art, the
multimedia research data archive of Harvard
FAS CAMLab's flagship [Cave Dance](https://cavedance.art) project.

ENTER

→ NEXT

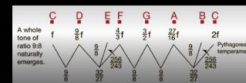


Screenshots from cavedance.art (Mobile Web version), featuring an interactive 3D site navigation menu.

THE MUSIC WORLD OF DUNHUANG CAVES

主要音乐研究
Main Research in Music

- 律学 Tuning System
 - 五度相生律 Pythagorean tuning
- 乐谱 Scores
 - 25套琵琶谱 25 Pipa Scores
- 乐器 Instruments
 - 弦乐器 String Instruments
 - 管乐器 Wind Instruments
 - 打击乐器 Percussion Instruments
- 乐队 Musicians/ Ensembles



FIRE

WATER

PARTICLES

STRIPS

MOCAP

Screenshot from cavedance.art
(Desktop Web version). Interactive 3D
scene visualizing motion capture data
from reconstructed dance embedded in
ancient Dunhuang Caves.

→ NEXT



Screenshots from cavedance.art (Desktop Web version). Interactive 3D scene showcasing a reconstructed 3D model of Mogao Cave 220, one of the most important early Tang dynasty caves.

COVID-IMMEMORY.COM

www.covid-immemory.com



Selected Work

IMMEMORY is a long-term online archival project dedicated to curating creative and thoughtful responses to the changing pandemic crisis from across the world since early 2020.

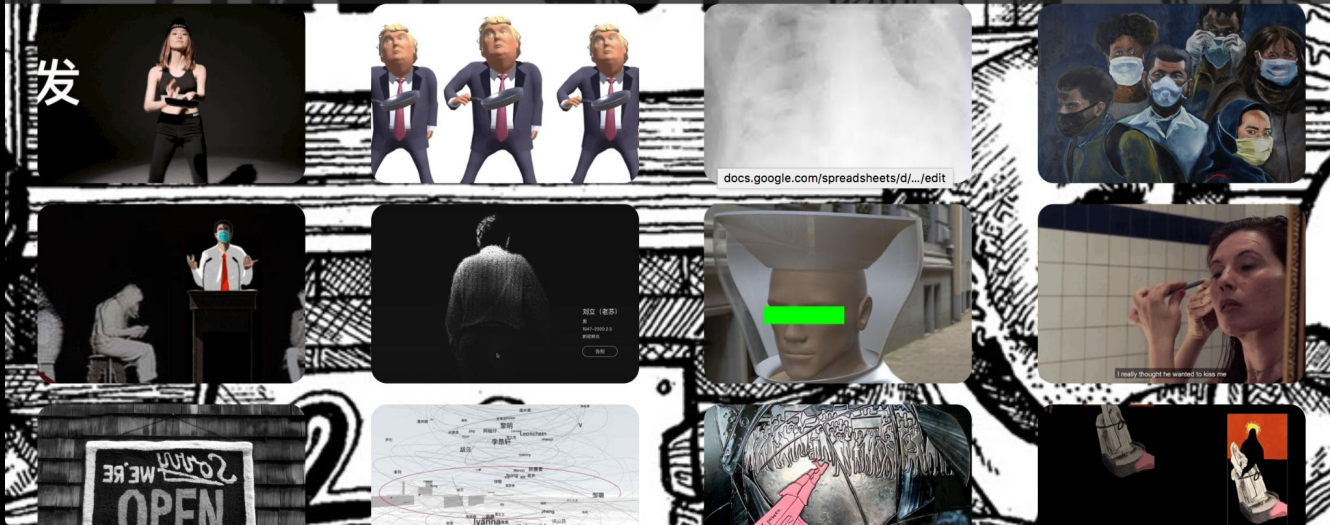
COVID-IMMEMORY.com was nominated as the **Best Cultural Website** for the *2021 Webby Awards*.

My roles:
Director, Curator, Designer, Web Developer

Year of work:
2020 - 2022

ON COVID-19: IMMEMORY

In the face of global challenges like COVID-19, the danger of pride and prejudice is not merely bringing discord. Can we have an open-minded discussion about our failures and disparities?



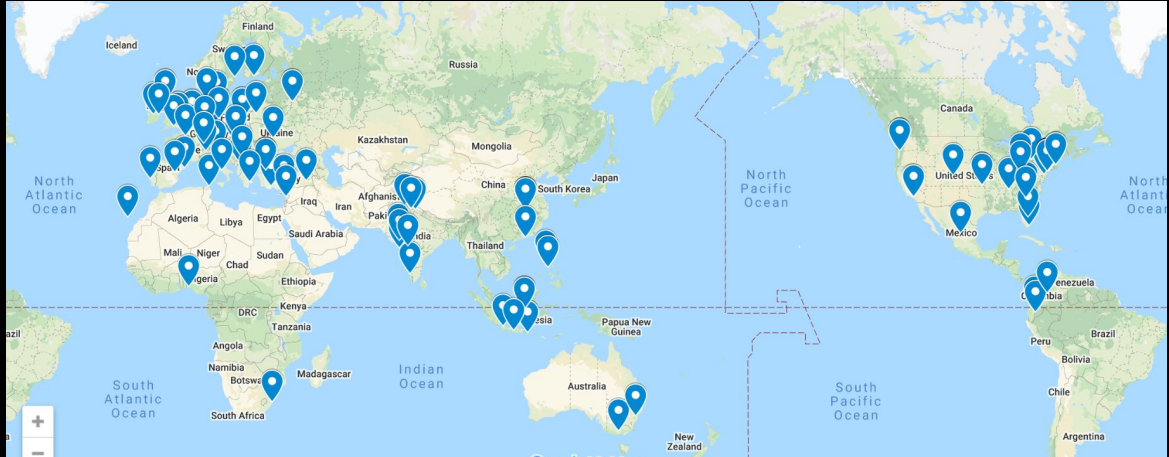
Screenshot from www.covid-immemory.com

IMMEMORY copy

Helvetica Regular 14

IMMEMORY Facts & Stats:

- + Received nearly 400 pieces of artworks and writings documenting the historical moment of the COVID-19 pandemic
- + From 130 creative thinkers around the world
- + Representing 38 countries
- + Submissions used a vast array of media: Net art (published open call to Rhizome community), game, video, painting, performance, sound, Instagram posts, sculpture, illustrations, text, photography, etc.



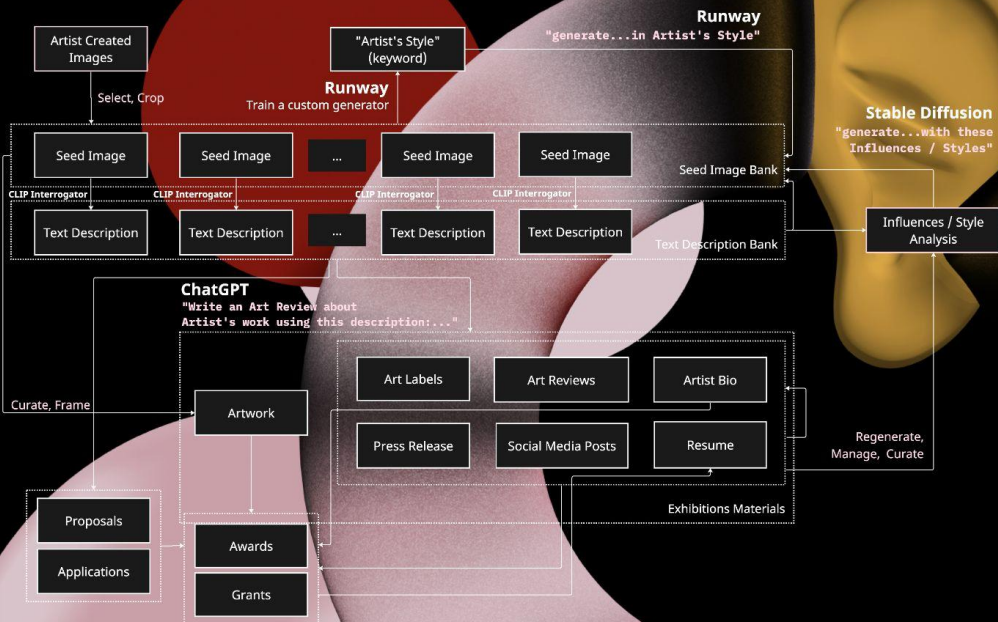
IMMEMORY participants geo-locations. Screenshot from www.covid-immemory.com.

MARCH 28, 2023

© CHUN WANG

A PRACTICAL CAREER GUIDE

THE AUTOMATIC CAREER OF A VISUAL ARTIST



ARTIST INTERVENTION (OPTIONAL)

STARTING NOW, YOUR SOFTWARE WILL MATCH A MINIMUM OF 100% OF YOUR CONTRIBUTIONS TOWARDS ART CREATION.

THE CLIP INTERROGATOR IS A PROMPT ENGINEERING TOOL THAT COMBINES OPENAI'S CLIP AND SALESFORCE'S BLIP TO OPTIMIZE TEXT PROMPTS TO MATCH A GIVEN IMAGE.

STABLE DIFFUSION IS A LATENT TEXT-TO-IMAGE DIFFUSION MODEL CAPABLE OF GENERATING PHOTO-REALISTIC IMAGES GIVEN ANY TEXT INPUT, CULTIVATES AUTONOMOUS FREEDOM...

RUNWAY: CREATE YOUR OWN MODELS WITHOUT A SINGLE LINE OF CODE ANNOTATE, MONITOR, PREVIEW, TRAIN, AND DEPLOY YOUR OWN MACHINE LEARNING MODELS DIRECTLY FROM YOUR BROWSER. NO FANCY HARDWARE REQUIRED.

CHATGPT IS A SIBLING MODEL TO INSTRUCTGPT, WHICH IS TRAINED TO FOLLOW AN INSTRUCTION IN A PROMPT AND PROVIDE A DETAILED RESPONSE.

Poster design of **The Automatic Career of A Visual Artist**, an 2023 project exploring the significance of Artificial Intelligence tools by utilizing images from the [In The Spirit of the 21st Century](#) series as a baseline for investigation. The project was exhibited at the iidrr Gallery in New York.

NEXT

Digital Curation



Chun Wang

2023

A Harvard CAMLab
Strategy Group Report

start reading

机械复制时代的艺术作品
(德) 本雅明, 1936年

Digital Curation
Harvard CAMLab Strategy Group Reports, 2023

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GOOGLE SEARCHES

Project Details



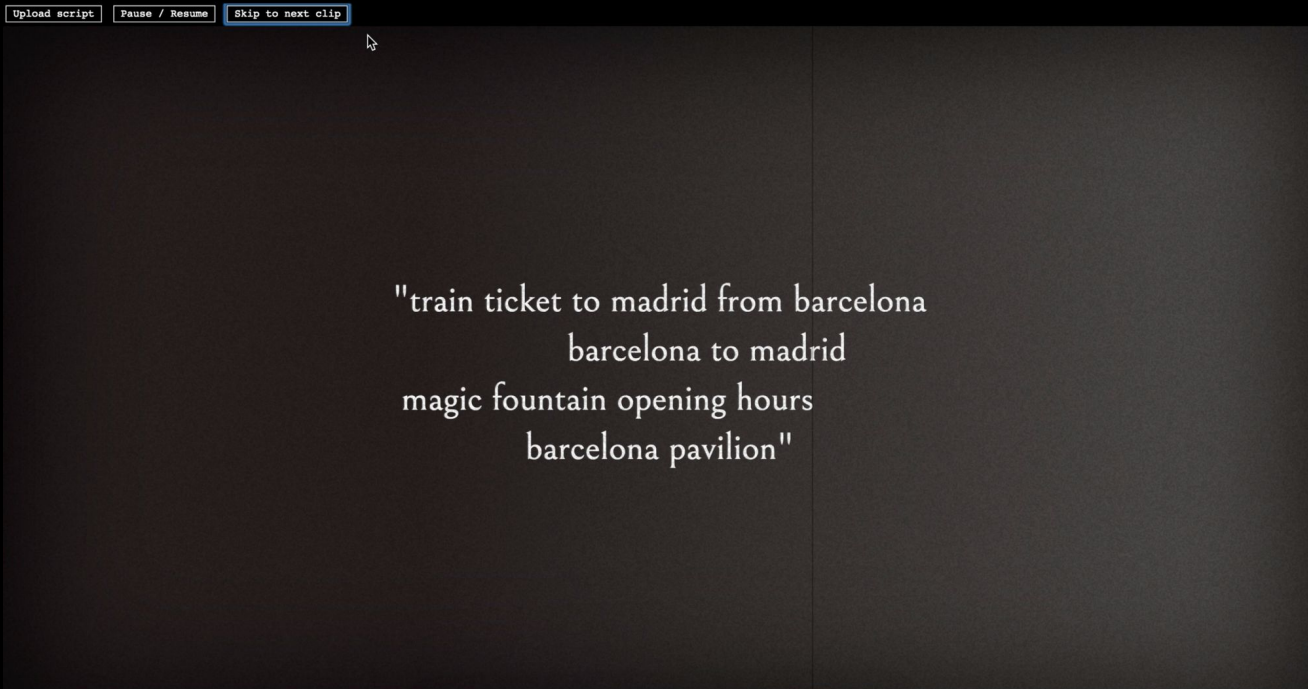
Selected Work

Google Searches provokes people to turn their Google search history, a type of E-waste, into something meaningful to themselves. Following my instruction and code repository on GitHub, participants can repurpose their search history into a captivating silent movie, viewable directly in their web browser.

This work is curated at Akbank Art and Open Dialogue İstanbul, Turkey. A variant of this project takes the form of a piece of instruction art, in the legacy of Fluxus event scores in the 60's, and is exhibited permanently online at www.infectedinstructions.org.

My roles:
Designer, Web Developer

Year of work:
2019 - 2020



A sample "scene"
from a user's **Google Searches** movie.

Search Diary

Your internet search history is a recycling bin for traces of intellectual and emotional output from your brain. Turn this E-waste into something meaningful to you.

Visit your [Google Search history](#) online.

For each of the days after your life has changed, pick one entry that you like the most from your search history of the day, reflect on what triggered this particular search, and write down one concise sentence about why you like it. Compile into a unique diary.

Tip: use the date filter to help you navigate through your search entries.

—chun wang



Search Diary (variant of **Google Searches**) at the [Infected Instructions](#) exhibition and a sample audience response to this prompt. Courtesy of Farmhouse Art Collective.

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ART.EMPATH.IO

Project Details



Selected Work

Art.empath.io is a museum intervention, embodied as an interactive system that combines custom-built electronics with a dedicated web portal. Strategically located in front of displayed artworks in a museum, this unique installation stimulates discourse between artists and viewers, while encouraging communal interaction, thereby enriching the overall museum-going experience.

Art.empath.io was exhibited at San Francisco Museum of Modern Art and Anderson Collection at Stanford University.

My roles:

Designer, Creative Technologist, Web Developer

Year of work:

2018

FEED SCANNER

Project details



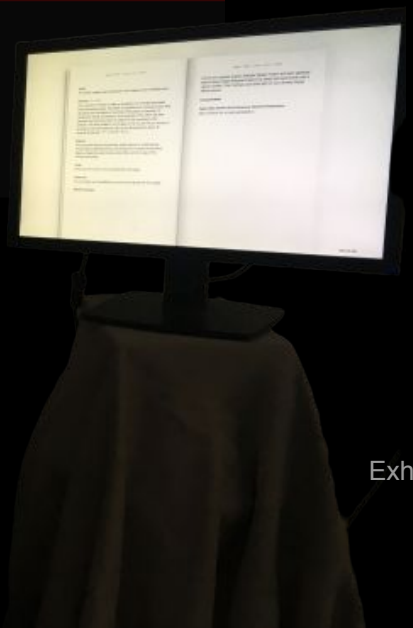
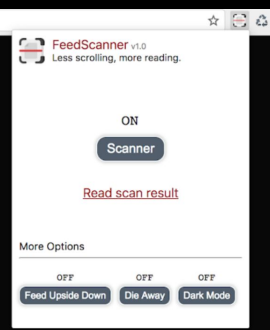
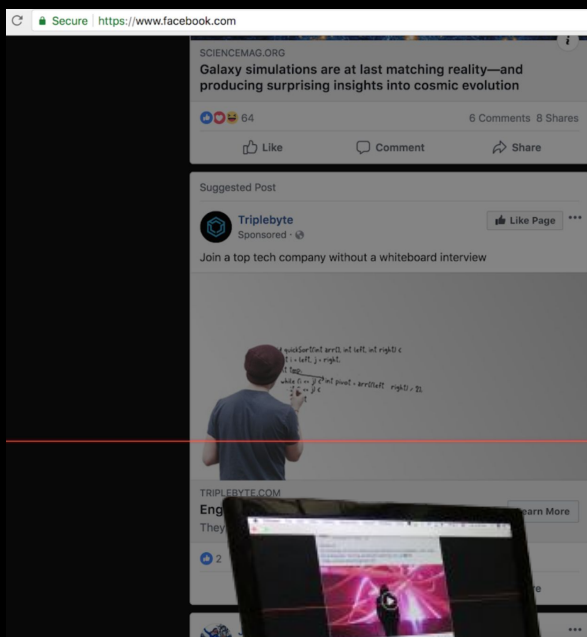
Selected Work

Feed Scanner is a Chrome extension that enhances your Facebook experience. It auto-scrolls your feed, selectively transfers content from loved ones and trusted news sources into a clean interface, reducing scrolling and promoting focused reading.

Feed Scanner was exhibited at the Stanford Art Gallery.

My roles:
Designer, Web Developer

Year of work:
2018



Exhibition View of **Feed Scanner**.

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AUGMENTED PING-PONG

Project details



Selected Work

Utilizing Arduino, various sensors, and innovative coding strategies, I designed and implemented a dynamic game experience called **Augmented Ping-Pong**. This project brings to life three distinctive projection mappings for a ping-pong table, each uniquely reactive to the landing position of the ping-pong ball.

Augmented Ping-Pong was exhibited at the Stanford Art Gallery.

My roles:
Designer, Creative Technologist

Year of work:
2018

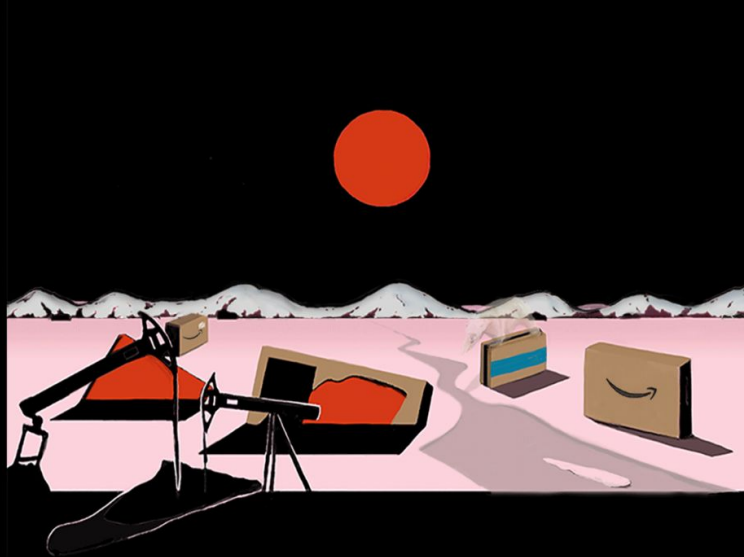


Installation view at Stanford Art Gallery and [demo](#) of **Augmented Ping-Pong**.

  **BE A COLLECTOR**

CHUN WANG STUDIO SHOP

What started as bespoke observations and a bit of overthinking turn into whimsical objects you can use, gift, or just stare at in existential curiosity.



You can now take a piece of the studio via the shop.
Screenshot from [Chun Wang Studio Shop](#) website.

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 **THANKS FOR READING!**

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**Chun
Wang**



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